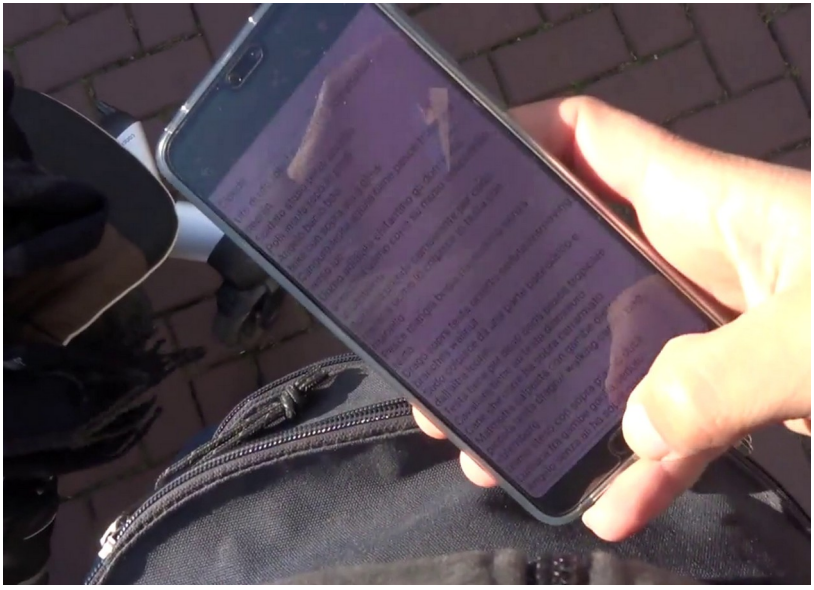


Fig.203 Picture showing my right hand holding my phone prior to typing a new shape I have recognized in a cloud. As in other instances of the project I make it a point to erase my data from my phone to my computer. Interestingly however the tracking of my typing can lead any tracking application to make a weird profile of my bizarre imagination.

CLOUDS 11

Generally speaking the 3D images resulting from the annotation of clouds I observe may not always be aesthetically appealing. I do try to make use of models that are realistic but at times I have to rely on models that are quite rough. As with other works of this project also with this work I devised a quick way to render it. I have devised a method within my own power, that of a relatively unknown artist who is not represented by any commercial gallery nor receives any subsidies. Even more so I have no assistants employed to execute my bizarre ideas. I am far from a 19th century sculptor like Antonio Canova or a 20th century artist like Damien Hirst. Yet unlike these celebrities I have the vantage point of being able to track all the clouds I experience in the landscape and present a 3D execution of all of them rather than only sticking to the realization of a single sculpture. Of course the work professional artists are able to produce is far more appealing. If I wanted to make a career as an artist I would have to also specialize in the execution of one single work but then again I find this very diminishing. If the reality around me is rich, my response to it is prolific. Why would I have to limit myself in executing only a tiny element of it? By so doing wouldn't I contribute to the creation of a very limiting reality?