

Fig.164 Photo of an artist checking my drawings as displayed in an exhibition I made in my barn in the alps. It was the only time I presented the drawings in the same space along with my other works. In this respect I have managed to create an ecosystem which enables viewers to generate a subliminal reality based on the raw elements of reality I present.

IDEAS 08

My generation of ideas is strongly affected by the surrounding environment. For example there are more cars and skyscrapers in the drawings executed while I was living in China. On the other hand there are more animals and infants in the drawings I executed while living in the midst of the Dutch countryside. What affects the quality of my drawings are in particular the comfort; if I am at home sitting at a desk I perform well but if I happen to be in a hostel the quality may not be as good. Also another factor affecting the drawings is whether I have been doing physical labor or not. For example while working in the mountains at my ark, digging the ground or lifting heavy metal my hands get a stiff and not as smooth at drawings as when I am only staying in the Netherlands doing artistic work like drawing but also painting and illustrations. Nonetheless to do good drawings I also need a fair amount of fresh air. I need to spend time walking otherwise I am just too nervous and not so willing to sit. In general then I should avoid doing rough work to get my right hand to draw better but I do need fresh air and some exposure to life in order to get good ideas. In this sense to be more creative it is better to be more like a hunter-gatherer than have a farmer mentality of just working for the sake of working.