

Fig.146 Picture of an exhibition showing my videos within an architecture, in this case an old Swedish castle. The ideal scenario to present these videos are places with a vanishing point. The longer are these places, the more I can achieve this effect. In this way the place itself can continue inside the places I have been filming.

PLACES 02

My filming of all the public spaces I access was originally inspired by Andrea Palladio's Olympic Theater, a 16th century building in which the oldest surviving stage set still exists. This stage set comprises a trompe-l'œil giving the appearance of a long city street. Similarly my idea is to extend the perspective of a corridor by projecting at its end the video of the vanishing point of the public spaces I film. I therefore keep up with a rather classic tradition onto which however the brutality of modern architecture and the contemporary gentrification of public spaces is superimposed. Also the filming of the vanishing point provides me with the ability to know immediately where I should point the camera when I access a public place. From the beginning this was not clear to me and I just pointed the camera without any particular aim. Sitting on a hill in the outskirts of a Swedish town I suddenly saw a clear perspective point in front of me and realized that in every space I can find one. In this respect also whenever I am walking in a public place and face an interesting vanishing point I film it, finding the depth of these vanishing points what interests me the most. In ancient urban agglomerates this vanishing point is easy to find but not in modern environments where the vanishing point may be blocked.