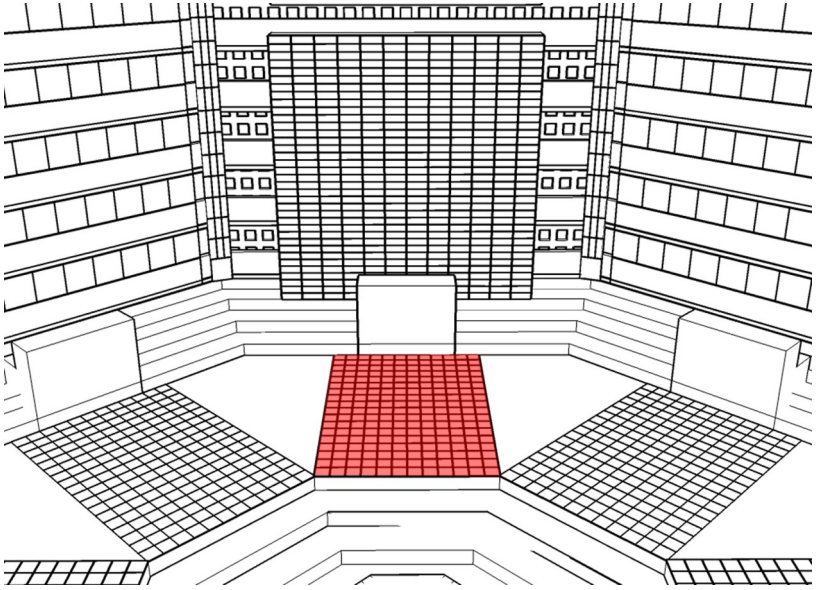


Fig.132 Rendering of the memory theater in which the floor where the trash tiles are placed is red highlighted. It resembles the tile work in ancient buildings with their mosaics. If in these ancient buildings there were scenes depicting daily life such as motives to be found in the surrounding nature, this floor represents our artificial environment.

TRASH 12

In an ideal exhibition the 432 resulting trash collages are placed as on the floor of the memory theater facing the screen of public places. The tiles corresponding to each month are placed in a 12 by 36 matrix. In the theater the tiles are scaled to 50 by 50 cm. The floor is then 6 meters wide and 18 meters long. The screen showing videos of public places is located at the end as if the floor of trash-collages continues within the public places where the trash itself was picked. The light of the screen also reflects on the tiles as much as other lights like the RGB reproduction of the weather. In order to view particular trash the visitors will have to bend down as much as I bent to pick them. In this respect I force the viewers into an act of humility that is not the humility towards one god to whom they have to show complete obedience but it is the humility to the ground, to the earth that is so much polluted by a whole new god, the god of consumerism that has come to compromise life on the planet and the life of the planet. Ultimately this work is my resolution not to worship such god but show those who are blinded by it how beautiful things I can create with the very things they throw. Having said this I am not making a celebrity god of myself but showing people how they could do the same and feel content.